# Identifying Minimal Changes in the Zone Abstract Domain

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## Outline

#### Background and Motivation

Zones Domain Exploiting DFA Features

#### 2 Algorithms and Approach

Spurious Connections Connected Components Node Neighbors Minimal Neighbors

#### 3 Experimental Results Application

#### 4 Conclusions

#### Unit difference, two-variables per inequality

$$\begin{aligned} x - Z_0 &= 0\\ w - x &\leq 2 \end{aligned}$$

```
1 int example(int w, int y) {
2     int x = 0;
3     if (w <= x + 2) {
4         if (y <= x) {
5             assert y <= 0;
6         }
7     }
8     return x;
9 }</pre>
```



![](_page_6_Figure_3.jpeg)

![](_page_7_Figure_3.jpeg)

## Zone Domain

$$x - Z_0 \le 0$$
$$Z_0 - x \le 0$$
$$w - x \le 2$$
$$y - x \le 0$$
$$y \le 0$$
$$w \le 2$$

#### Zonal state representation of data-flow analysis invariant

## Zone Domain

$$x - Z_0 \le 0$$
  

$$Z_0 - x \le 0$$
  

$$w - x \le 2$$
  

$$y - x \le 0$$
  

$$y \le 0$$
  

$$w \le 2$$

![](_page_9_Picture_3.jpeg)

#### Zonal state representation of data-flow analysis invariant

## Data-flow analysis incrementally updates variables

![](_page_10_Figure_2.jpeg)

## Data-flow analysis incrementally updates variables

![](_page_11_Figure_2.jpeg)

# Finding Affected Inequalities

#### **Problem Definition**

![](_page_12_Figure_3.jpeg)

What are the changed set of inequalities?

# Finding Affected Inequalities

#### **Problem Definition**

![](_page_13_Figure_3.jpeg)

What are the changed set of inequalities?

# Finding Affected Inequalities

#### **Problem Definition**

![](_page_14_Figure_3.jpeg)

#### What are the changed set of inequalities?

## Spurious Connected Variables<sup>1</sup>

![](_page_15_Figure_2.jpeg)

<sup>1</sup>Larsen et al., "Efficient Verification of Real-Time Systems: Compact Data Structure and State-Space Reduction".

Ballou & Sherman (Boise State)

![](_page_16_Figure_2.jpeg)

#### Variable Relation Projection

![](_page_17_Picture_3.jpeg)

#### Variable Relation Projection

![](_page_18_Picture_3.jpeg)

#### Variable Relation Projection with impassable $Z_0$

![](_page_19_Figure_3.jpeg)

#### Variable Relation Projection with impassable $Z_0$

![](_page_20_Figure_3.jpeg)

## Node Neighbors

#### Reconsider the out-going state without closed edges

![](_page_21_Picture_3.jpeg)

## Node Neighbors

Reconsider the out-going state without closed edges

![](_page_22_Picture_3.jpeg)

## **Minimal Neighbors**

#### Again, reconsider the out-going state without closed edges.

![](_page_23_Picture_3.jpeg)

# **Minimal Neighbors**

Again, reconsider the out-going state without closed edges.

![](_page_24_Figure_3.jpeg)

## Logically comparing different abstract domains

#### **Research Questions**

RQ1 Do the minimization algorithms reduce the size of a Zone state and improve runtime of domain comparisons?RQ2 Do the minimization algorithms affect categorization of domain comparison results?

## **Experimental Setup**

- Benchmarks: 127 Java methods
  - Ranging from 4 to 412 Jimple instructions
- Compared Zones to Intervals and Zones to Predicates
- Compared Total Runtime of Z3 to perform logical entailment of every combination, averaging over 5 executions

# Experimental results show significant reduction in required number of inequalities for comparison

Average percentage changes in V and E between each technique

State Type	vs.	$\downarrow \Delta$ % V	$\downarrow \Delta$ % E			
DFA Subject Programs						
СС	FS	70.37	29.47			
NN	СС	0.02	0.01			
MN	NN	0.10	0.05			
EQBench Subject Programs						
СС	FS	43.0	2.1			
NN	СС	0.0	0.0			
MN	NN	0.13	0.13			

# Experimental results show significantly reduced time to solver queries

State Type $~~\sim$ In	ter, sec.	$\sim$ Pred, sec.			
DFA Subject Programs					
FS	4.03	265.91			
СС	1.41	4.09			
NN	1.41	4.04			
MN	1.35	4.05			
EQBench Subject Programs					
FS	0.79	5.56			
СС	0.63	0.87			
NN	0.58	0.9			
MN	0.58	0.9			

# Experimental results show significant improvement in comparison granularity

State	≻ Intervals	= Intervals			
DFA Subject Programs					
FS	2898	1002			
СС	1194	2706			
NN	1191	2709			
MN	1164	2736			
EQBench Subject Programs					
FS	374	255			
СС	131	498			
NN	131	498			
MN	131	498			

# Experimental results show significant improvement in comparison granularity

State	$\succ$ Predicates	= Predicates	$\prec$ Predicates	$\prec\succ$ Predicates				
DFA Subject Programs								
FS	1464	237	167	2032				
СС	1324	1930	473	173				
NN	1322	1933	473	172				
MN	1305	1960	473	162				
EQBench Subject Programs								
FS	307	135	46	141				
СС	217	322	72	18				
NNy	217	322	72	18				
MN	217	322	72	18				

# Conclusion

#### **Experimental Results**

- Minimization leads to reduced overall execution time when determining domain categorization.
- Minimization leads to improved granularity when evaluating domain precision.

# Conclusion

#### Experimental Results

- Minimization leads to reduced overall execution time when determining domain categorization.
- Minimization leads to improved granularity when evaluating domain precision.

#### Algorithms and Approaches

- Spurious Connections  $\rightarrow$  Reduce variable clustering
- $\bullet$  Connected Components  $\rightarrow$  Extract subsets using relational projection
- Node Neighbors  $\rightarrow$  Extract subsets based on reachable neighborhoods
- Minimal Neighbors  $\rightarrow$  Extract subsets leveraging semantic information

## Future Work

- Extend to other Weakly-Relational Domains, e.g., Octagons
- Extend for comparison between relational domains

Conclusions

## Thank you

![](_page_34_Picture_2.jpeg)

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### References I

 K.G. Larsen et al. "Efficient Verification of Real-Time Systems: Compact Data Structure and State-Space Reduction". In: *Proceedings Real-Time Systems Symposium*. IEEE Comput. Soc, 1997, pp. 14–24. ISBN: 081868268X. DOI: 10.1109/real.1997.641265.

## Extended Examples of the Minimal Neighbors Algorithm

![](_page_36_Figure_2.jpeg)

## Extended Examples of the Minimal Neighbors Algorithm

![](_page_37_Picture_2.jpeg)